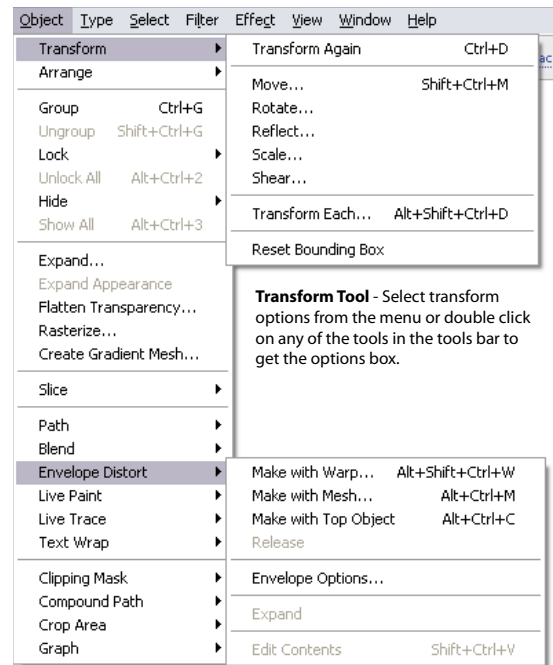
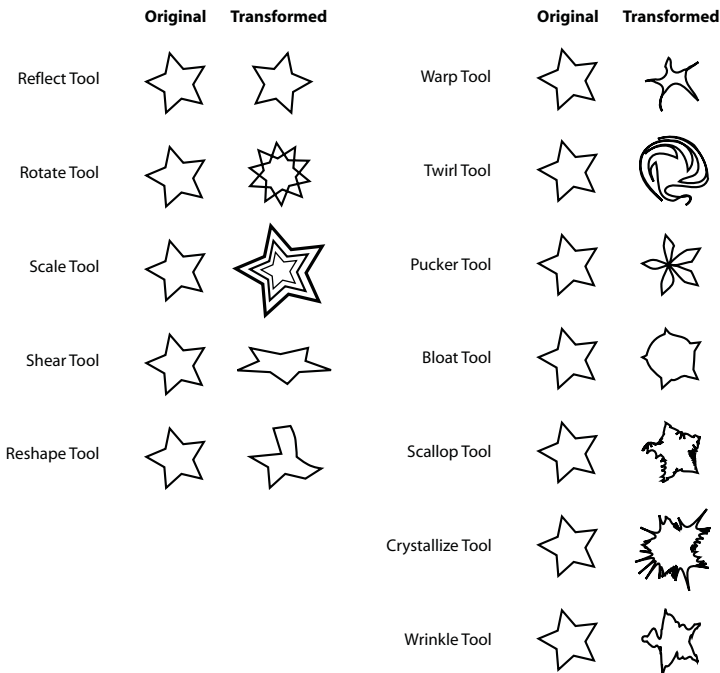
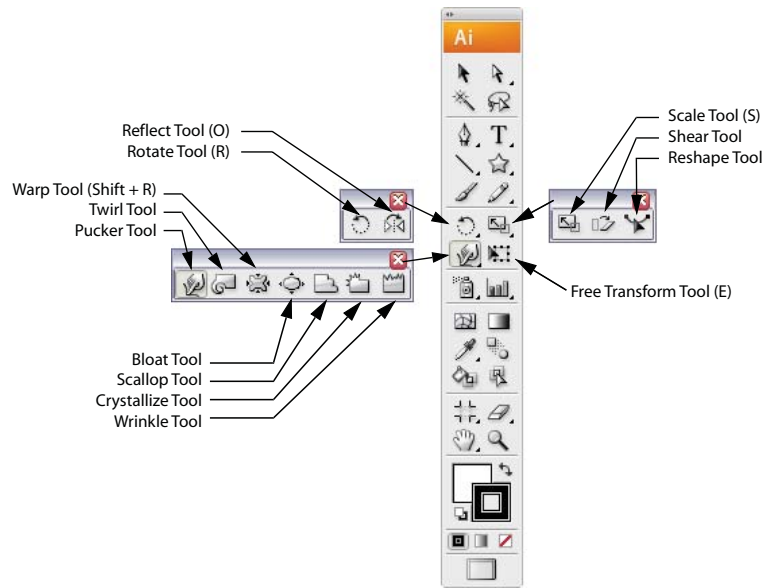


# Georgian College - Adobe Illustrator Basic

## Adobe Illustrator - Transform Tools

**Rotate, Reflect, Scale and Shear Tools :** To use any of these tools you need to select your object(s). Select the tool you wish to use. Once you have done that you need to click once on your artboard to determine the anchor point for the tool you are about to use. This point will determine from what point your object will be transformed. Then you click and drag on your artboard. If you hold down shift you will constrain the proportions with each tool. If you hold down option you will duplicate your object while creating the transformation.

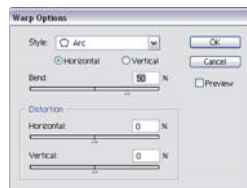
**Warp Tools:** Each of the warp tools have their own set of parameters. Double click on any of the tools in tools palette to get the options box. To apply any of the warp tools simply select the object you wish to alter. Select the tool you would like to apply to the object and click and drag over the selected object.



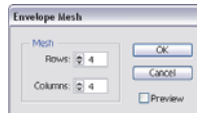
**Envelope Distort** - Create a Warp, Mesh or Top object. See below for examples of each.



**Warp** - One of many options



**Mesh** - Self Manipulated



**Top Object** - All object fit in top object

